

	A	B	C	D	E	F	G	H
1	<b>Effect Category:</b>	improved	minimal resources	high bandwidth	low ER	diffserve	security	reliable
2		connectivity	(power, memory, cycles)	(effective)	(bit or pkt)	(priority enforced)		delivery
3	<b>Sensor:</b>							
4	Local							
5	location	x					x	
6	battery level		x					
7	processor idle percentage		x					
8	ram consumption		x					
9								
10	Pairwise (e.g. A transmits to B; B senses the following)							
11	signal strength	x						
12	bit error rate				x			
13	packet loss rate				x			
14	interference level	x						
15	multipath	x						
16	connectivity loss	x						
17								
18	Global (most or all nodes in aggregate):							
19	traffic priority					x		
20	throughput demands / traffic patterns			x				
21	throughput success assessment							x
22	environmental conditions (e.g., weather, terrain)	x						
23	node loss	x						

	I
1	Notes:
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5	affects security level due to interception prob.
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20	could be used for reliable delivery also.
21	could be used for high bandwidth also.
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